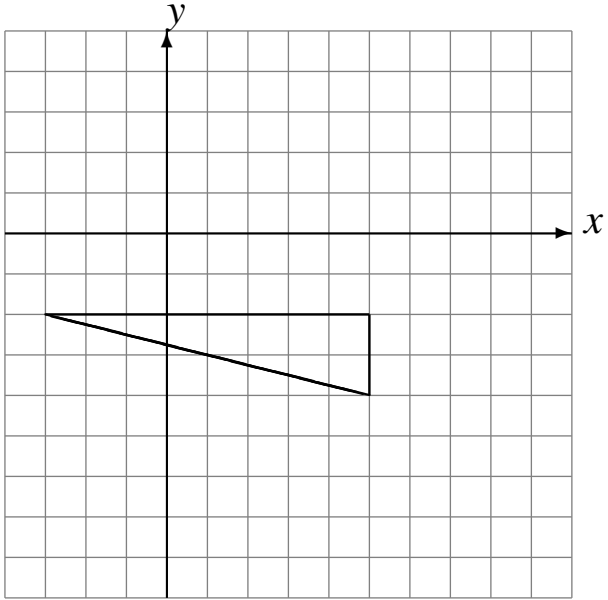


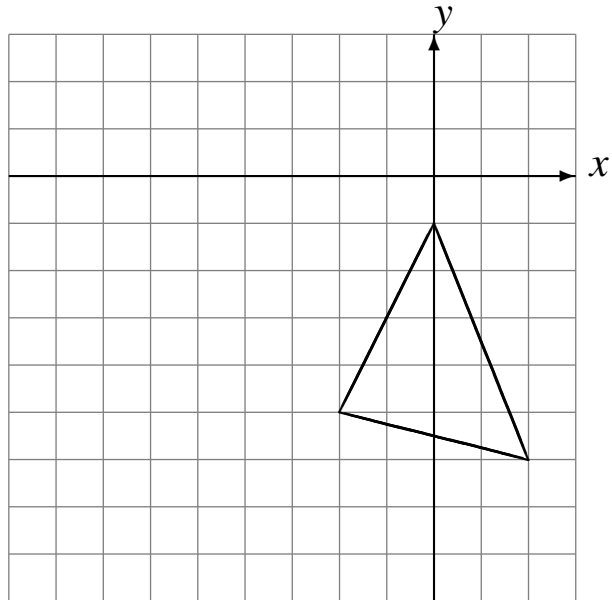
# Reflections (F)

Draw the reflected image.

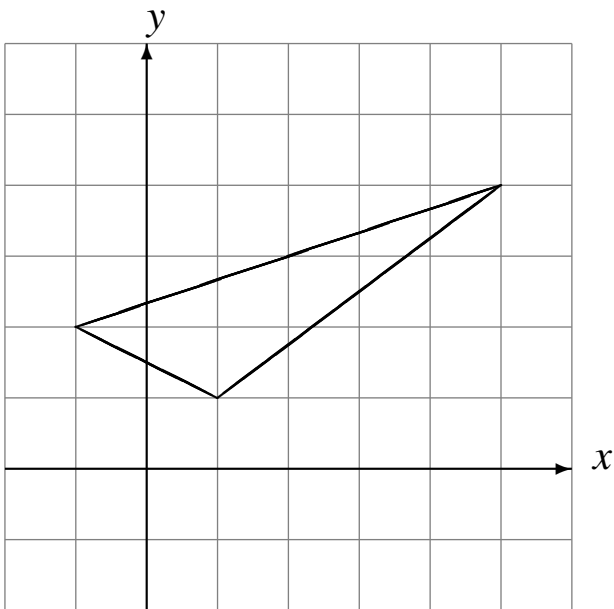
Reflect over  $x = 3$ .



Reflect over  $x = -3$ .



Reflect over  $x = 2$ .



Reflect over  $x = 0$ .

