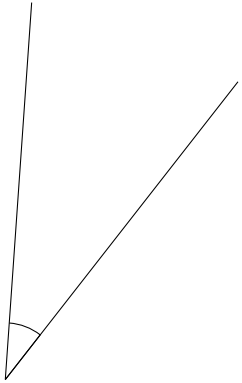


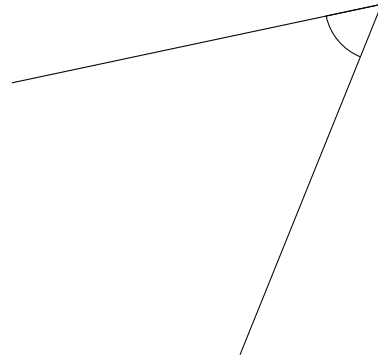
Angle Bisectors (G)

Construct the bisector for each angle.

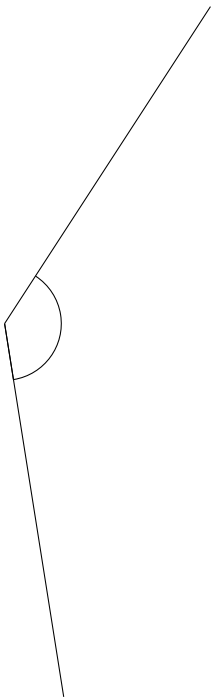
1.



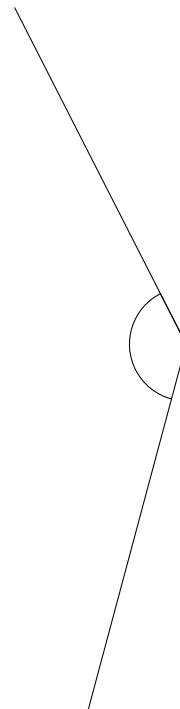
2.



3.



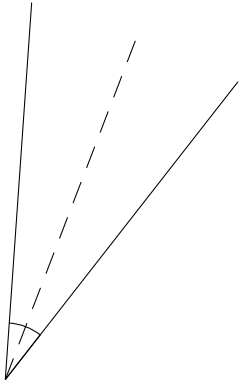
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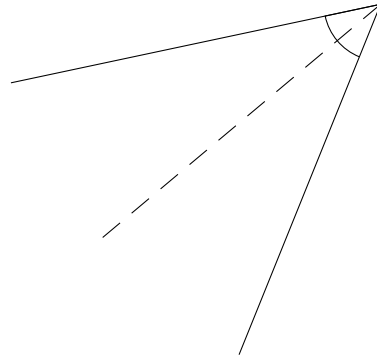
Angle Bisectors (G) Answers

Construct the bisector for each angle.

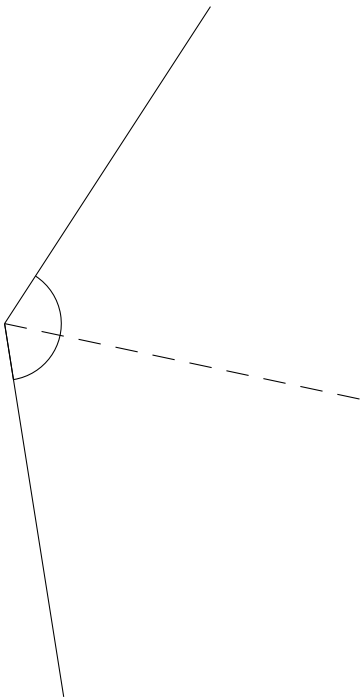
1.



2.



3.



4.

